

FULL COUNCIL MEETING AGENDA

Friday, May 19, 2017 – 10:00 A.M (questions on agenda); 10:30 A.M. to 12:00 P.M. (business session) 3839 North 3rd Street, Suite 306, Phoenix, Arizona 85012 Teleconference 1-877-820-7831, Passcode 235000#

Pursuant to A.R.S.§38-431.03(A) the Arizona Developmental Disabilities Planning Council (ADDPC) may vote to go into executive session, which will not be open to the public, for the purpose of receiving legal advice from counsel on any item on this agenda. Pursuant to A.R.S. § 38-431.01 (G), the ADDPC may obtain public comment. A formal call to the public will take place at the end of the meeting. Members of the Board may not discuss items that are not specifically identified on the agenda.

AGENDA ITEM	PRESENTER	DISCUSSION/ACTION
A. Call to Order - Welcome, Introductions of Staff, Guests, and New Members - Roll Call of Council Members - Conflicts of Interest (if applicable)	John Black Chairperson	Discussion
B. Consent Agenda 1. Minutes, 12.2.2016 & 03.10.17 2. Fiscal Summary	John Black Chairperson	Discussion/Action
C. By-Law Revisions	John Black Chairperson	Discussion/Action
D. Self-Advocacy Grant Selection	Katharine Levandowsky Council Member	Discussion/Action
E. Committees and Appointments	John Black & Melissa Van Hook Chair and Vice-Chair	Discussion
F. Supporting Employment First Update	Melissa Van Hook Vice-Chair	Discussion
G. Disability Policy Forum	Jason Snead Council Member	Discussion
H. Announcements	Council Members	Discussion
I. Call to the Public	John Black Chairperson	Discussion
J. Adjournment Meeting agendas for the Arizona Developmental Disab	John Black Chairperson illities Planning Council (ADDPC) are subject to	Discussion/Action o change up to 24 hours prior to the mee

Meeting agendas for the Arizona Developmental Disabilities Planning Council (ADDPC) are subject to change up to 24 hours prior to the meeting. Supporting documentation related to agenda items can be found on the ADDPC website, https://addpc.az.gov or by contacting the ADDPC at (602) 542-8970.